

DESN 120 SCHEDULE – FALL 2016

Week 1	Syllabus / Computer Requirements / Workspace / Document Setup and Artboards / File Management / Basic Tools / Fill and Stroke / Viewing and Navigating
Week 2	SHAPE EXERCISE / Basic Tools / Object Stacking and Layers / Object transformation / Alignment and Distribution / Rulers and Guides / Viewing Modes / ICON EXERCISE
Week 3	Color Modes / Color Swatches / STOPLIGHT PROJECT
Week 4	Pen Tool / Path Editing Tools / PEN TOOL EXERCISE / BUILDINGS EXERCISE
Week 5	Building Shapes / Pathfinder / Color Gradients / Global Color / POSTER EXERCISE
Week 6	Appearance / Type Tools / Simple Type Modification / Multiple Artboards / LOGO EXERCISE
Week 7	MID-TERM PROJECT – Limited color poster
Week 8	MID-TERM PROJECT – Limited color poster
Week 9	MIDTERM BREAK / POSTER CRITIQUE /
Week 10	Brush Tool / Width Tool / Symbols / Patterns / Warp Tools / Filters and Effects / Masking / Importing Text and Images
Week 11	SIGN PROJECT
Week 12	Gradient Mesh / Transparency and Blend Modes / Blend Tool
Week 13	FINAL PROJECT / THANKSGIVING BREAK
Week 14	FINAL PROJECT
Week 15	FINAL PROJECT
Week 16	FINAL EXAMS