

ASSIGNMENT SHEET

DESN 240 – Illustration II

Camera Raw Exercise

Part 1:

1. Open “*Landscape.CR2*” in Camera Raw from the “*240-Camera Raw Exercise Files*” folder.
2. Make adjustments to the image to make the image not look over-exposed. Concentrate on the sky and buildings and ignore the foreground at this time.
3. Shift click the OPEN button to open the image as a smart object in Photoshop.
4. In Photoshop, copy the Smart Object layer and open this new layer in Camera Raw. Adjust settings to make the foreground brighter. Add a layer mask to blend both layers together for a natural appearance.
5. Make sure the image looks good and natural. Make any enhancements that you feel would make it look its best. Look for any imperfections in the image.
6. Create a new folder named “*240-Your Name-Raw Exercise*” in the documents folder. Save file as “*Landscape-YourName.psd*” in the folder you just created.

Part 2:

1. Open “*Dolphin.CR2*” in Camera Raw from the “*240-Camera Raw Exercise Files*” folder.
2. Make adjustments to brighten the image and remove the resulting noise. Adjust the color of the dolphin to look more natural. Be careful not to lose the details in the highlights of the white area.
3. Open the file as a Smart Object in Photoshop and save file as “*Dolphin-YourName.psd*” in the folder created in Part 1.

Part 3:

1. Open “*Landscape2.CR2*” in Camera Raw from the “*240-Camera Raw Exercise Files*” folder.
2. Make adjustments to darken the image slightly. Use the Gradient Filter tool in Camera Raw to darken and saturate the sky. Make sure it looks natural!
3. Use the Adjustment Brush tool in Camera Raw to lighten the shadow on the waterfall section of the image. This will make this important feature of the image more obvious. Be precise about painting the edges. Make sure it looks natural when finished – don’t overdo it. Be careful when brushing in the mask to closely match the edges of the shadow area.
4. Open the file as a Smart Object in Photoshop and save file as “*Landscape2-YourName.psd*” in your named folder created in Part 1.